

Stein's Method for Modern Machine Learning

From Gradient Estimation to Generative Modeling

Jiaxin Shi

Google DeepMind
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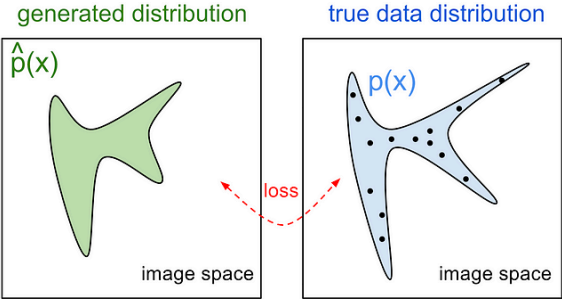
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Outline

- Stein's method: Foundations
- Stein's method and machine learning
 - Sampling
 - Gradient estimation
 - Score-based modeling

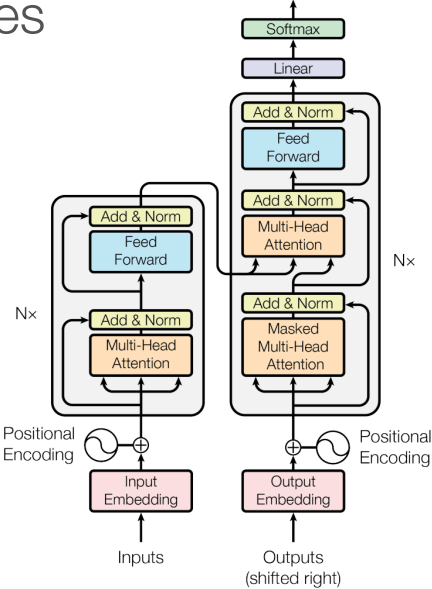
Divergences between Probability Distributions

- How well does my model fit the data?
- Parameter estimation by minimizing divergences
- Sampling as optimization



<https://openai.com/blog/generative-models/>

GANs, Diffusion models



Transformers

Integral Probability Metrics (IPM)

$$d_{\mathcal{H}}(q, p) = \sup_{h \in \mathcal{H}} |\mathbb{E}_q[h(X)] - \mathbb{E}_p[h(Y)]|$$

- When \mathcal{H} is sufficient large, convergence in $d_{\mathcal{H}}(q_n, p)$ implies q_n weakly converges to p
- Examples: Total variation distance, Wasserstein distance
- **Problem:** Often p is our model and integration under p is intractable
- **Idea:** Only consider functions with $\mathbb{E}_p[h(Y)] = 0$

Stein's Method

- Identify an operator \mathcal{T} that generates mean-zero functions under target distribution p .

$$\mathbb{E}_p[(\mathcal{T}g)(X)] = 0 \text{ for all } g \in \mathcal{G}$$



- Define the Stein discrepancy:

$$\mathcal{S}(q, \mathcal{T}, \mathcal{G}) \triangleq \sup_{g \in \mathcal{G}} \mathbb{E}_q[(\mathcal{T}g)(X)] - \mathbb{E}_p[(\mathcal{T}g)(X)]$$

- Show that the Stein discrepancy is lower bounded by an IPM. For example, if for any $h \in \mathcal{H}$, a solution $g \in \mathcal{G}$ exists for the equation $h(x) - \mathbb{E}_p[h(Y)] = (\mathcal{T}g)(x)$, then $d_{\mathcal{H}}(q, p) \leq \mathcal{S}(q, \mathcal{T}, \mathcal{G})$.

Identifying a Stein Operator

Stein's Lemma

If p is a standard normal distribution, then

$$\mathbb{E}_p[g'(X) - Xg(X)] = 0 \text{ for all } g \in C_b^1$$

The corresponding Stein operator: $\mathcal{T}(g) = g'(x) - xg(x)$

Identifying a Stein Operator

Barbour's generalization via stochastic processes

- The (infinitesimal) generator A of a stochastic process $(X_t)_{t \geq 0}$ is defined as

$$(Af)(x) = \lim_{t \rightarrow 0} \frac{\mathbb{E}[f(X_t) | X_0 = x] - f(x)}{t}.$$

- The generator of a stochastic process with stationary distribution p satisfies $\mathbb{E}_p[(Af)(X)] = 0$.

Langevin Stein Operator

- Langevin diffusion on \mathbb{R}^d : $dX_t = \nabla \log p(X_t) dt + \sqrt{2} dW_t$

- Generator:

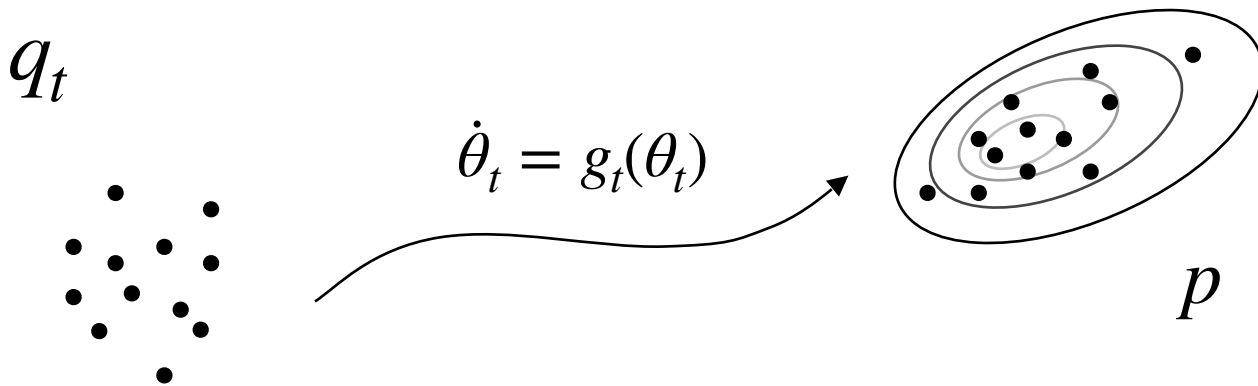
$$(Af)(x) = \nabla \log p(x)^\top \nabla f(x) + \nabla \cdot \nabla f(x)$$

- Convenient form with a vector-valued function $g : \mathbb{R}^d \rightarrow \mathbb{R}^d$:

$$(\mathcal{T}_p g)(x) = \nabla \log p(x)^\top g(x) + \nabla \cdot g(x)$$

- Depends on p only through $\nabla \log p$, computable even for unnormalized p

Stein Operators and Sampling



Find the direction that most quickly decreases the KL divergence to p

$$\frac{d}{dt} \text{KL}(q_t \| p) = - \mathbb{E}_{q_t} [(\mathcal{T}_p g_t)(X)]$$

Wasserstein Gradient Flow and SVGD

$$\inf_{g_t \in \mathcal{G}} \frac{d}{dt} \text{KL}(q_t \| p) = - \sup_{g_t \in \mathcal{G}} \mathbb{E}_{q_t} [(\mathcal{T}_p g_t)(X)]$$

- $\mathcal{G} = \mathcal{L}^2(q_t)$: Wasserstein Gradient Flow

$$g_t^* \propto \nabla \log p - \nabla \log q_t,$$

Same density evolution as Langevin diffusion

- $\mathcal{G} = \text{RKHS of kernel } K$: Stein Variational Gradient Descent [Liu & Wang, 2016]

$$g_t^* \propto \mathbb{E}_{q_t} [K(\cdot, X) \nabla \log p(X) + \nabla_X \cdot K(\cdot, X)]$$

Convergence Analysis of SVGD

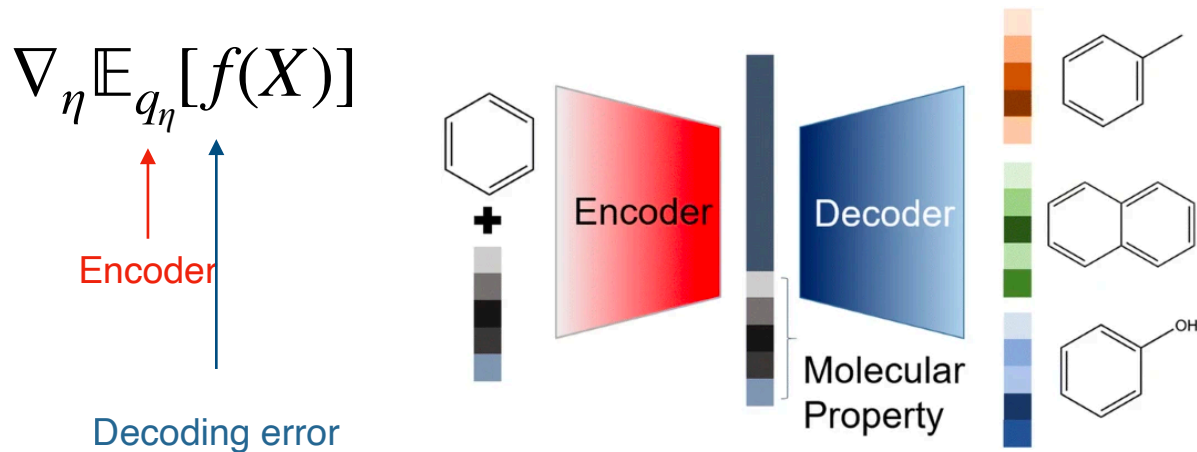
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Convergence rate for discrete-time, finite-particle SVGD

Stein's Method and Gradient Estimation

The Gradient Estimation Problem

A common problem in training generative models and reinforcement learning

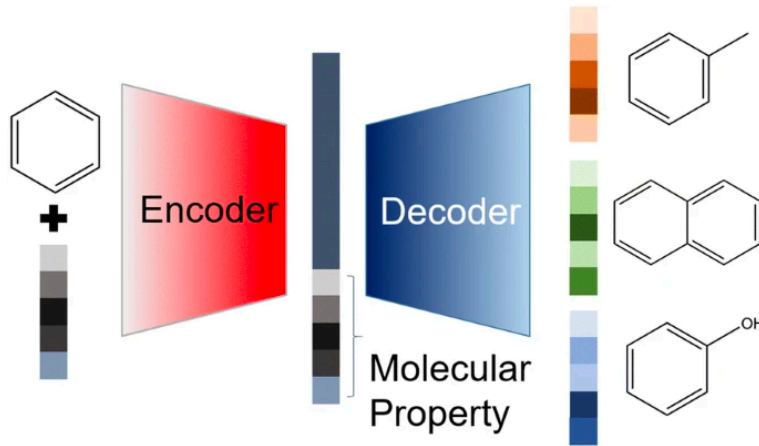
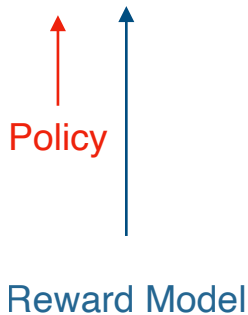


[Lim et al., 2018]

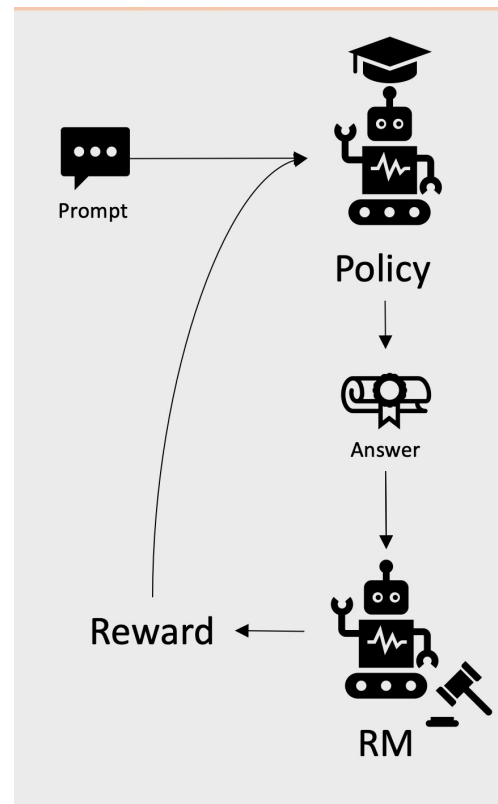
The Gradient Estimation Problem

A common problem in training generative models and reinforcement learning

$$\nabla_{\eta} \mathbb{E}_{q_{\eta}} [f(X)]$$

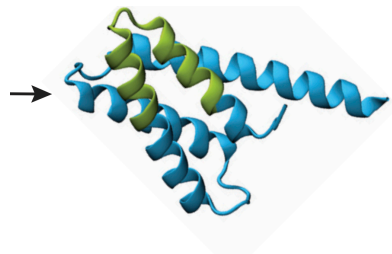


[Lim et al., 2018]



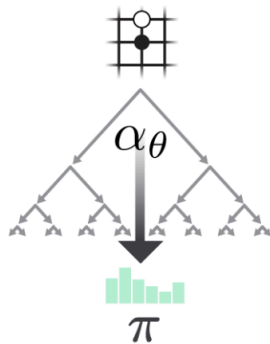
Discrete Gradient Estimation

- Discrete data, states, and actions



MDDLFSILNSELLSLINDMPITNDQK
 KLMSNNFVKMANDLKGEFGDENVY
 YVNQTTKYVYIYEEARQLLGFPPLSD
 KIYQKILIRINEKLSRNFNIEIQKNKI

[Alamdari et al., 2023]



[Silver et al., 2017]

Model Input

Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?

A: Roger started with 5 balls. 2 cans of 3 tennis balls each is 6 tennis balls. $5 + 6 = 11$. The answer is 11.

Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?

Model Output

A: The cafeteria had 23 apples originally. They used 20 to make lunch. So they had $23 - 20 = 3$. They bought 6 more apples, so they have $3 + 6 = 9$. The answer is 9. ✓

[Wei et al., 2022]

- Computing exact gradients is often intractable

$$\nabla_{\eta} \mathbb{E}_{q_{\eta}} [f(X)] = \nabla_{\eta} \sum_{x \in \{0,1\}^d} q_{\eta}(x) f(x)$$

← Intractable sum over 2^d configurations

→ d-dimensional binary vector

← Complex, nonlinear function

Gradient Estimation and Variance Reduction

$$\hat{g}_1 = \frac{1}{K} \sum_{k=1}^K f(x_k) \nabla_{\eta} \log q_{\eta}(x_k) \quad (\text{REINFORCE}) \quad \text{High variance!}$$

Control Variates

$$\hat{g}_2 = \frac{1}{K} \sum_{k=1}^K [f(x_k) \nabla_{\eta} \log q_{\eta}(x_k) + cv(x_k)] - \mathbb{E}_{q_{\eta}}[cv(X)]$$

- Strong correlation is required for effective variance reduction
- Fundamental tradeoff: cv needs to be very *flexible* but still have *analytic expectation* under q_{η} .

A: Stein Operator

$$\hat{g}_2 = \frac{1}{K} \sum_{k=1}^K [f(x_k) \nabla_{\eta} \log q_{\eta}(x_k) + (Ah)(x_k)] - \mathbb{E}_{q_{\eta}}[(Ah)(X)]$$

~~$\stackrel{=0}{\mathbb{E}_{q_{\eta}}[(Ah)(X)]}$~~

Discrete Stein Operators

How: Apply Barbour's idea to discrete-state Markov chains.

$$\mathbb{E}_q[((K - I)h)(X)] = 0 \quad \xrightarrow{\text{cont. time}} \quad \mathbb{E}_q[(Ah)(X)] = 0$$

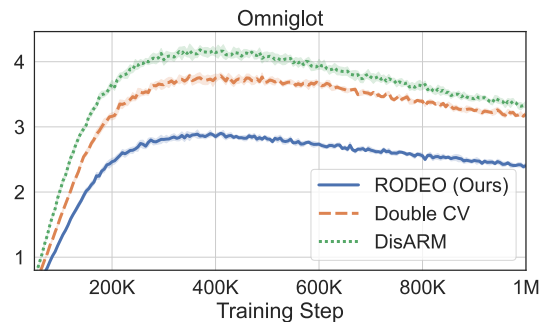
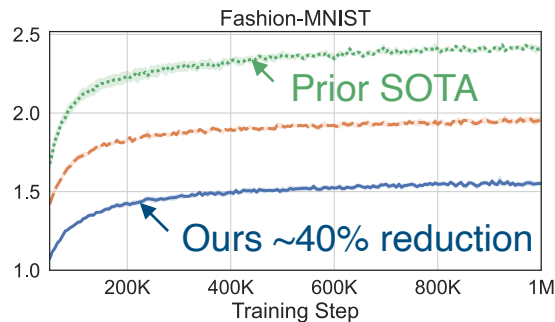
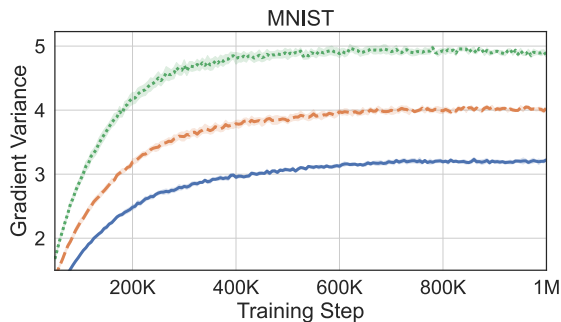
K : transfer operator

A : generator

Stein Operator	$(Ah)(x)$
Gibbs (4)	$\frac{1}{d} \sum_{i=1}^d \sum_{y_{-i}=x_{-i}} q(y_i x_{-i})h(y) - h(x)$
MPF (6)	$\sum_{y \in \mathcal{N}_x, y \neq x} \sqrt{q(y)/q(x)}(h(y) - h(x))$
Barker (6)	$\sum_{y \in \mathcal{N}_x, y \neq x} \frac{q(y)}{q(x)+q(y)}(h(y) - h(x))$
Difference (8)	$\frac{1}{d} \sum_{i=1}^d h(\text{dec}_i(x)) - \frac{q(\text{inc}_i(x))}{q(x)}h(x)$

Experiments: Training Binary Latent VAEs

		Bernoulli Likelihoods			Gaussian Likelihoods		
		MNIST	Fashion-MNIST	Omniglot	MNIST	Fashion-MNIST	Omniglot
$K = 2$	DisARM	-102.75 ± 0.08	-237.68 ± 0.13	-116.50 ± 0.04	668.03 ± 0.61	182.65 ± 0.47	446.61 ± 1.16
	Double CV	-102.14 ± 0.06	-237.55 ± 0.16	-116.39 ± 0.10	676.87 ± 1.18	186.35 ± 0.64	447.65 ± 0.87
	RODEO (Ours)	-101.89 ± 0.17	-237.44 ± 0.09	-115.93 ± 0.06	681.95 ± 0.37	191.81 ± 0.67	454.74 ± 1.11
$K = 3$	ARMS	-100.84 ± 0.14	-237.05 ± 0.12	-115.21 ± 0.07	683.55 ± 1.01	193.07 ± 0.34	457.98 ± 1.03
	Double CV	-100.94 ± 0.09	-237.40 ± 0.11	-115.06 ± 0.12	686.48 ± 0.68	193.93 ± 0.20	457.44 ± 0.79
	RODEO (Ours)	-100.46 ± 0.13	-236.88 ± 0.12	-115.01 ± 0.05	692.37 ± 0.39	196.56 ± 0.42	461.87 ± 0.90
	RELAX (3 evals)	-101.99 ± 0.04	-237.74 ± 0.12	-115.70 ± 0.08	688.58 ± 0.52	196.38 ± 0.66	462.23 ± 0.63



Stein's Method and Score-Based Modeling

Stein Discrepancy as a Learning Rule

Model fitting: $\min_{\theta} \left| \mathbb{E}_q \left[h(x)^\top \nabla_x \log p_{\theta}(x) + \nabla \cdot h(x) \right] \right|$

Data distribution

Model distribution

Score Matching

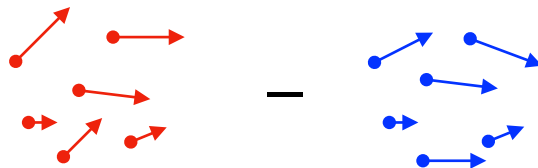
[Hyvärinen, 2005]

Model fitting:

$$\min_{\theta} \sup_{h \in L^2(q)} \left| \mathbb{E}_q \left[h(x)^\top \nabla_x \log p_{\theta}(x) + \nabla \cdot h(x) \right] \right|$$

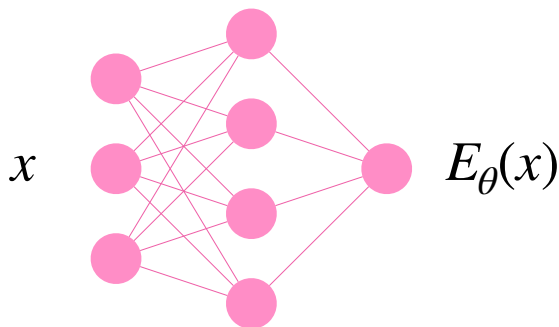
↓ Data distribution ↓ Model distribution

$$\rightarrow \min_{\theta} \mathbb{E}_{q_{\text{data}}} \left[\left\| \nabla \log p_{\theta}(x) - \nabla \log q_{\text{data}}(x) \right\|^2 \right]$$



Training Energy-Based Models

$$p_{\theta}(x) = \frac{e^{-E_{\theta}(x)}}{Z_{\theta}}$$



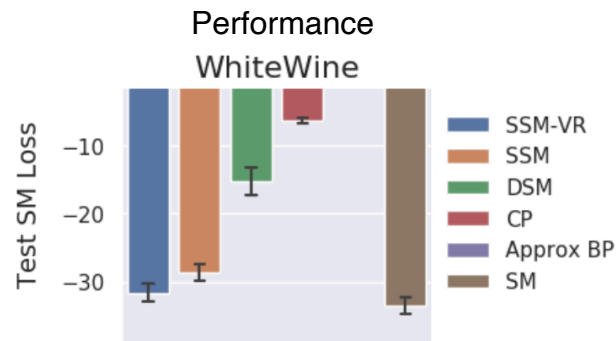
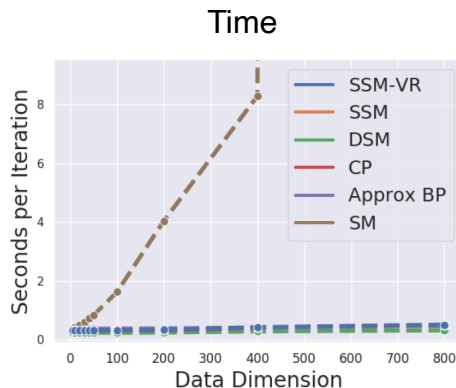
Sliced Score Matching

[Song*, Garg*, S & Ermon, UAI'19]

Key insight: The score does not depend on normalizing constant Z_{θ}

$$\nabla_x \log p_{\theta}(x) = -\nabla E_{\theta}(x) + \cancel{\nabla_x \log Z_{\theta}}$$

- Score Matching is more suitable for training such models than maximum likelihood!



Score-Based Modeling

Idea: Model the score $s := \nabla \log p$ instead of the density

Advantages:

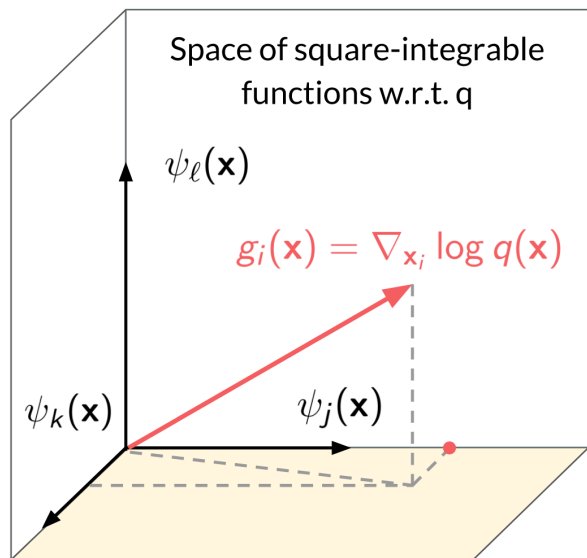
1. less computation than energy-based modeling
2. enable more flexible models

Nonparametric Score Model

$$\min_{s \in \mathcal{H}} \mathbb{E}_{q_{\text{data}}} \|s(x) - \nabla \log q_{\text{data}}(x)\|^2 + \frac{\lambda}{2} \|s\|_{\mathcal{H}}^2$$

The spectral estimator (Shi et al., 18)
is a special case.

A Spectral Method for Score Estimation



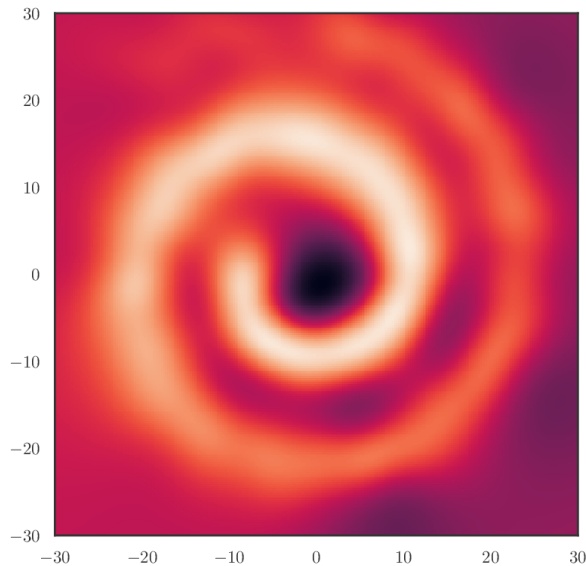
$$\nabla_{\mathbf{x}} \log q(\mathbf{x}) = - \sum_{j \geq 1} \mathbb{E}_q \left[\nabla \psi_j(\mathbf{x}) \right] \psi_j(\mathbf{x})$$

density gradients (score) eigenfunction

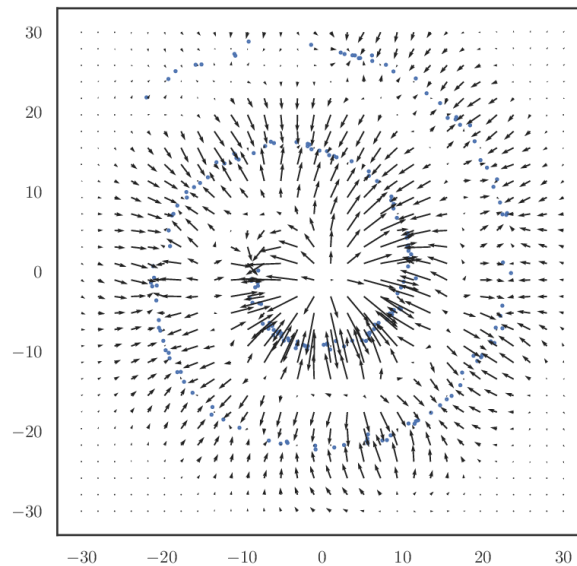
$$\langle \nabla \log q, \psi_j \rangle_{L^2(q)} = - \mathbb{E}_q [\nabla \psi_j(x)]$$

$$\mathbb{E}_{\mathbf{x}' \sim q} [k(\mathbf{x}, \mathbf{x}') \psi_j(\mathbf{x}')] = \lambda_j \psi_j(\mathbf{x})$$

A Spectral Method for Score Estimation



$q(\mathbf{x})$ (unknown)



$$\{\mathbf{x}^j\}_{j=1}^M \stackrel{\text{i.i.d.}}{\sim} q \rightarrow \nabla_{\mathbf{x}} \log q(\mathbf{x})$$

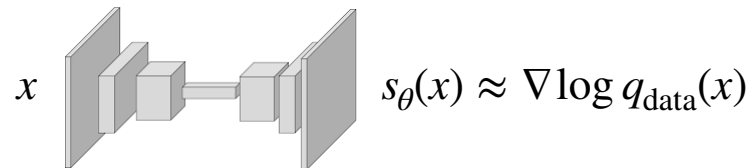
Score function

Score-Based Modeling

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1. less computation than energy-based modeling
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Nonparametric Score Model

$$\min_{s \in \mathcal{H}} \mathbb{E}_{q_{\text{data}}} \|s(x) - \nabla \log q_{\text{data}}(x)\|^2 + \frac{\lambda}{2} \|s\|_{\mathcal{H}}^2$$

The spectral estimator (Shi et al., 18)
is a special case.

Score Network

Use neural networks to model score,
trained by sliced score matching

$$\min_{\theta} \mathbb{E}_{q_{\text{data}}} \|s_{\theta}(x) - \nabla \log q_{\text{data}}(x)\|^2$$

From Score Networks to Diffusion Models

Updates produced by score networks transform noise to data



$$\mathbf{x}(0) \longleftarrow d\mathbf{x} = \left[\mathbf{f}(\mathbf{x}, t) - g^2(t) \nabla_{\mathbf{x}} \log p_t(\mathbf{x}) \right] dt + g(t) d\bar{\mathbf{w}} \longrightarrow \mathbf{x}(T)$$

Reverse SDE (noise \rightarrow data)

[Song et al., ICLR'20]



Images created by OpenAI's DALLÉ-2.
DALLÉ-2 is based on diffusion models.

Open Problems

- Improving finite-particle rates of SVGD
- Approximately solving the Stein equation for improved gradient estimation
- Lower bounding the discrete Stein discrepancy
- Learning the features in nonparametric score models
- Finding the “right” discrete correspondence of the score matching objective

Joint work with Lester Mackey, Yuhao Zhou, Jessica Hwang, Michalis K. Titsias, Shengyang Sun, Jun Zhu, Yang Song, Sahaj Garg, Stefano Ermon

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